Enhanced Core Java Syllabus

This syllabus provides a detailed and structured roadmap to learn Core Java concepts, suitable for both development and automation testing roles. The plan includes practical sessions and interview preparation to ensure a well-rounded learning experience.

Schedule Overview

• **Beginners Level:** ~60 hours (~1.5–2 months)

• Intermediate Level: ~75 hours (~2.5-3 months)

BEGINNERS (50 Hours)

The focus here is on building foundational skills step-by-step.

1. Introduction to Java (2 Hours)

- Overview of Java and its features.
- o Installation of Java and IDE setup (Eclipse).
- o Writing and running the first Java program.

2. Java Basics (10 Hours)

- o Object and Class.
- Variables and data types: Primitive and Non-Primitive.
- o Operators: Arithmetic, relational, logical, and assignment.
- o Access Modifiers: public, private, protected, and default.
- o Keywords: final, static, this, and super.
- o Constructors: Default, parameterized.

3. Control Statements (6 Hours)

- o Conditional Statements: if, if-else, and nested if-else.
- o Loops: for, while, and do-while.
- Jump Statements: break, continue, and return.

4. Arrays (6 Hours)

- o Introduction to Arrays: Definition, declaration, and initialization.
- o Single-dimensional Arrays: Accessing and iterating elements.
- o Multi-dimensional Arrays: Matrix operations.
- Common Array Methods: Sorting, searching, and manipulation.

5. Strings (6 Hours)

- String Basics: Immutable and mutable strings.
- o String Creation: Using literals and new keyword.
- o String Methods: length, substring, concat, indexOf, and split.
- StringBuilder and StringBuffer: Usage and differences.

6. Object-Oriented Programming (OOPS) (12-16 Hours)

- Encapsulation: Getters and setters.
- o Inheritance: Types of inheritance and method overriding.
- o Polymorphism: Overloading and overriding concepts.
- o Abstraction: Abstract classes and methods.
- o Interfaces: Multiple inheritance using interfaces.

INTERMEDIATE (28 Hours)

This stage covers advanced concepts that help in development and testing.

1. Exception Handling (5 Hours)

- o Types of Exceptions: Checked and unchecked exceptions.
- o Try-Catch Mechanism: Handling runtime errors.
- Finally Block: Cleanup operations.
- Difference Between Throw and Throws.

2. Collections Framework (12 Hours)

- o Wrapper Classes: Auto-boxing and unboxing.
- o **List**: Introduction to ArrayList and LinkedList.
- Set: HashSet and TreeSet.
- Map: HashMap and TreeMap.
- o Iteration: Enhanced for-loops and iterators.
- Comparison of Collection Types: When to use what.

3. Multithreading (4 Hours)

- o Creating Threads: Extending Thread and implementing Runnable.
- o Thread Methods: start, sleep, and join.
- o Inter-thread Communication: wait, notify, and notifyAll.

4. Date and Time API (3 Hours)

- Overview of java.util.Date and java.time classes.
- Formatting and parsing dates.
- Manipulating dates and times using LocalDate, LocalTime, and LocalDateTime.

5. File Handling (4 Hours)

- Reading and Writing Files: Using FileReader, FileWriter, and BufferedReader.
- Handling Binary Files.
- Working with Properties Files.

ADVANCED topics (9 Hours)

6. Lambda Expressions and Functional Interfaces (3 Hours)

- Syntax and usage of lambdas.
- o Common Functional Interfaces: Predicate, Consumer, and Supplier.
- o Basics of Stream API: Filtering and mapping data.

7. Optional Topics (If Time Allows)

- o **Annotations**: Basics and custom annotations (1 Hour).
- JDBC Basics: Connecting to databases, executing queries, and handling results (4 Hours).